Early Childhood Curriculum

Course Information

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<thead>
<tr>
<th>Division</th>
<th>Social Sciences</th>
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<tr>
<td>Course Number</td>
<td>ECE 102</td>
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<tr>
<td>Title</td>
<td>Early Childhood Curriculum</td>
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<tr>
<td>Credits</td>
<td>3</td>
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<tr>
<td>Developed by</td>
<td>JoAnn Morales</td>
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<tr>
<td>Lecture/Lab Ratio</td>
<td>3 Lecture/0 Lab</td>
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<td>Transfer Status</td>
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<td>ASU</td>
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<td>ECD Dept Elective</td>
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<tr>
<td>Activity Course</td>
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<td>CIP Code</td>
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<tr>
<td>Assessment Mode</td>
<td>Pre/Post Test (55 Questions/75 Points)</td>
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<td>GE Category</td>
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<td>Separate Lab</td>
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<td>Awareness Course</td>
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<td>Intensive Writing Course</td>
<td>No</td>
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<td>Diversity and Inclusion Course</td>
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Prerequisites

None

Educational Value

This course will be helpful to students who are interested in providing childcare in a home environment, a childcare center, private preschools, and early education careers.

Description

This course provides the student with an introduction to methods and materials to assist young children three to five years of age in the learning process. Emphasis will be placed on assessment of children’s learning, arrangement of indoor/outdoor space, music and movement, dramatic play and creative media. Students will locate, plan, implement, and evaluate creative learning activities using a variety of methods and materials.

Supplies

None
Competencies and Performance Standards

1. Identify the various aspects of the indoor child-oriented learning environment.

   Learning objectives

   What you will learn as you master the competency:
   a. Describe each of the three components of a total learning environment and give examples of each.
   b. Observe other learning environments, noting the components of the learning environment.
   c. Discuss the role of teacher/caregiver in a child-oriented learning environment.
   d. Develop processes to assess children.

   Performance Standards

   Competence will be demonstrated:
   o in the completion of selected activities
   o through class participation
   o in the completion of chapter tests

   Criteria - Performance will be satisfactory when:
   o learner provides acceptable written responses to support learning
   o learner provides acceptable written responses to questions concerning the total learning environment
   o learner participates in discussions and activities assigned concerning the components of the learning environment
   o learner recognizes their role as a teacher/caregiver in a child-oriented learning environment

2. Discuss the values of a child-oriented learning environment for children and adults.

   Learning objectives

   What you will learn as you master the competency:
   a. List the advantages of a child-oriented environment for children and adults.
   b. Develop a plan to structure daily and weekly time into a schedule.
   c. Evaluate program and monitor trends.

   Performance Standards

   Competence will be demonstrated:
   o in the completion of selected activities
   o through class participation
   o in the completion of chapter tests

   Criteria - Performance will be satisfactory when:
   o learner provides acceptable written responses to questions regarding the advantages of developing a child-oriented environment
   o learner participates in activities to develop a schedule
   o learner is able to respond to program needs
3. Choose and set up appropriate materials within the learning center/activity area environment. Include activities for music, dramatic play, and creative media.

Learning objectives
What you will learn as you master the competency:

a. Communicate the importance of providing both adequate numbers and variety of learning materials for children.

b. Evaluate the supply and the display of materials in each activity area.

c. Compile a list of factors which you need to consider before making or purchasing play materials.

Performance Standards
Competence will be demonstrated:

- in the completion of selected activities
- through class participation
- in the completion of chapter tests

Criteria - Performance will be satisfactory when:

- learner provides acceptable written responses to questions about the importance of material availability
- learner participates in discussions and activities concerning storage of materials
- learner will be able to demonstrate what to consider before making/purchasing materials

4. Use the outdoor space as an integral part of the total learning environment. Assist and make changes to the outdoor learning environment to extend and enrich the curriculum, create new interest, and meet children’s changing needs.

Learning objectives
What you will learn as you master the competency:

a. Evaluate the outdoor equipment and space.

b. Review your activity plans and list the activities that occur outside.

c. Choose one indoor activity and conduct it outdoors.

Performance Standards
Competence will be demonstrated:

- in the completion of selected activities
- through class participation
- in the completion of chapter tests

Criteria - Performance will be satisfactory when:

- learner can describe an appropriate outdoor environment
- learner participates in discussions and activities listing various types of play that occur outdoors
- learner conducts indoor activities outdoors
5. **Use community resources as an integral part of the total learning environment.**

   **Learning objectives**
   
   *What you will learn as you master the competency:*
   
   a. Develop a list of places in the community to visit for possible field trips.
   
   b. Arrange for a person from the community to visit your program.
   
   c. Plan a mock field trip.

   **Performance Standards**
   
   *Competence will be demonstrated:*
   
   o in the completion of selected activities
   
   o through class participation
   
   o in the completion of chapter tests

   **Criteria - Performance will be satisfactory when:**
   
   o learner provides list of resources to visit
   
   o learner arranges guest speakers from the community
   
   o learner plans a field trip

6. **Explain the values of music and the developmental appropriateness of music activities in the early childhood curriculum.**

   **Learning objectives**
   
   *What you will learn as you master the competency:*
   
   a. Create a specific music and movement location where musical instruments and props are stored.
   
   b. Identify how music and movement have natural connections to the content areas (literacy, math, science, social studies, and arts).

   **Performance Standards**
   
   *Competence will be demonstrated:*
   
   o in the completion of selected activities
   
   o through class participation
   
   o in the completion of a chapter test

   **Criteria - Performance will be satisfactory when:**
   
   o learner assists with creation of a music and movement area
   
   o learner participates in discussions relating to the importance of incorporating music and movement in the early childhood curriculum

7. **Demonstrate to children how to express themselves through creative movement. Provide a variety of rhythm and listening experiences for the children.**

   **Learning objectives**
   
   *What you will learn as you master the competency:*
   
   a. Describe how rhythm and listening experiences have natural connections to the content areas (literacy, math, science, social studies, and arts).
   
   b. Observe and assess children during creative movement activities to promote learning.
Performance Standards

Competence will be demonstrated:
- in the completion of selected activities
- through class participation
- in the completion of a chapter test

Criteria - Performance will be satisfactory when:
- learner provides acceptable written responses to questions pertaining to the connection between rhythm activities and other learning areas
- learner participates in discussions relating to the importance of incorporating music and movement in the early childhood curriculum

8. Develop a definition of creativity and a description of the values of creativity in the lives of young children. Create, set up, and stock a creative media area which demonstrates knowledge of the broad variety of creative materials.

Learning objectives

What you will learn as you master the competency:
- Define and describe the values of creativity.
- Create a list of creative media that should be accessible to children.
- Observe and assess children in the creative media area.

Performance Standards

Competence will be demonstrated:
- in the completion of selected activities
- through class participation
- in the completion of a chapter test

Criteria - Performance will be satisfactory when:
- learner provides acceptable written responses to questions concerning the values of creative media in the early childhood curriculum
- learner participates in discussions and activities assigned that demonstrate the creation of a creative media area and the variety of materials available to children

9. Develop guidelines for the effective supervision of the creative media area including the adult's responses designed to foster creativity and responsibility in young children.

Learning objectives

What you will learn as you master the competency:
- Assist teachers and parents to understand how creativity has natural connections to the content areas (literacy, math, science, social studies, and arts).
- Discuss with teachers how the organization of the art area is directly related to its effectiveness in inspiring children’s creativity and self expression.
- Plan time to observe children to promote their learning.
- Discuss the importance of the locations of the various learning centers or areas (art area near a sink, floor covering; block area has space to build, traffic).
- Create an environment that is both appealing and well-organized to assist with clean-up.
**Performance Standards**

*Competence will be demonstrated:*
- in the completion of selected activities
- through class participation
- in the completion of a chapter test

*Criteria - Performance will be satisfactory when:*
- learner provides acceptable written responses to questions
- learner participates in discussions and activities assigned

10. **Create a lesson plan and incorporate developmentally appropriate practices.**

**Learning objectives**

*What you will learn as you master the competency:*

a. Create lesson plans in early childhood content areas using developmentally appropriate activities based on AZ Early Learning Standards and NAEYC Early Learning Standards.

b. Implement age-appropriate lessons.

**Performance Standards**

*Competence will be demonstrated:*
- in the completion of selected activities
- in the completion of a chapter test
- through class participation

*Criteria - Performance will be satisfactory when:*
- learner provides acceptable written lesson plans based on DAP
- learner participates in discussions and activities assigned

**Types of Instruction**

Direct instruction
Discussion
Collaborative Group Projects
Guest Speakers

**Grading Information**

**Grading Rationale**

Grades will be determined with the following criteria being considered.

Class attendance/participation - Weight - 5%
Assignments – Weight - 45%
Examinations/tests - Weight - 35%
Post Test 15%
A pre and post-test will be given. Pre-test will not count.
Grading Scale

A  90% - 100%
B  80% - 89%
C  70% - 79%
D  60% - 69%
F  Below 60 %